Q2(Interim Period) FY02/26

Financial Results Briefing Materials



Creek & River Co., Ltd.

October 9th, 2025

TSE Prime 4763

Table of Contents



- 1. Q2(Interim Period) FY02/26 Financial Results
- 2. Category Overview
- 3. Growth Strategy Progress
- 4. FY02/26 Full Year Earnings Forecast
- 5. Appendix



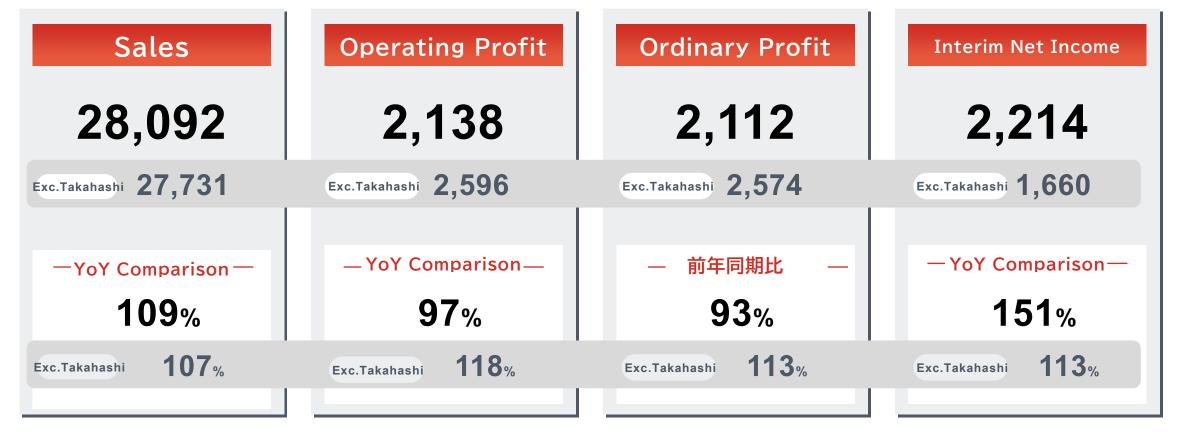
Q2(Interim Period) FY02/26 Financial Results

Financial Highlights



- Sales and interim net income reached record highs for an interim period. Excluding the impact of the Takahashi Shoten Group, which was reflected in the second quarter, operating profit and ordinary profit also increased by double digits.
- Game and medical services, which struggled last quarter, recovered steadily.

Units:million yen



Financial Highlights: Impact of Takahashi Shoten Group



• The Takahashi Shoten Group's profit and loss was reflected in the second quarter.

Due to seasonal factors, the segment recorded a temporary operating loss.

Sales: 361 million yen, Operating profit: -457 million yen, Ordinary profit: -461 million yen, Quarterly net profit:

+554 million yen. *Full-year sales: 4.9 billion yen, Operating profit: 500 million yen

Units:million yen

FY02/26 Interim (Plan) FY02/26 Interim (Actual)

FY02/26 Full-Year (Plan)

Consolidated

Sales

Operating Profit

28,000 108% 2,100 96% 28,092 109% 2,138 97% 60,000 119% 5,000 138%

Takahashi Shoten Group

Sales

Operating Profit

Apr-Jun	YoY	
500	-	
▲300	-	

Apr-Jun	YoY
361	=
▲457 *Goodwill included	-

Apr-Dec	YoY
4,900	-
500	-

Results for the 2nd quarter (interim period) of FY Feb 2026



Units:million yen

		Offics finition yen			
	Q2 FY02/26	Q2 FY02/25	Change Rate	Progress (1st half)	Progress (full year)
Sales	28,092	25,836	109%	100%	47%
Gross profit	10,487	9,796	107%		
Gross profit margin	37.3%	37.9%	▲ 0.6pt		
SG&A expenses	8,348	7,601	110%		
SG&A rate	29.7%	29.4%	+0.3pt		
Operating profit	2,138	2,195	97%	102%	43%
Operating profit margin	7.6%	8.5%	▲ 0.9pt		
Ordinary profit	2,112	2,265	93%	101%	42%
Ordinary profit margin	7.5%	8.8%	▲ 1.3pt		
Interim profit attributable to owners of parent company	2,214	1,470	151%	164%	69%

^{*}Quarterly net income includes the tax effect of the Takahashi Shoten Group consolidation

Differences between consolidated forecasted & actual results for the first half of the FY Feb 2026



- Interim net income differs from the interim consolidated earnings forecast announced on April 10, 2025.
- As Takahashi Shoten Group will post a seasonally-driven loss in the second quarter, tax expenses will decrease significantly, contributing positively to interim net income.
- As tax expenses are expected to increase from the third quarter onward, there will be no change to the full-year consolidated earnings forecast.

Units∶million yen	Sales	Operating Profit	Ordinary Profit	Interim Net Profit	Interim Net Profit per Share
Previously Announced Forecast (A)	28,000	2,100	2,100	1,350	¥63.23
Current Actual Results (B)	28,092	2,138	2,112	2,214	¥104.72
Amount of Change (B-A)	92	38	12	864	
Percentage Change (%)	0.3	1.8	0.6	64.0	
Last Quarter Results	25,836	2,195	2,265	1,470	¥68.22

Balance Sheet



Units: million yen

			Office filling it yet
	Interim period FY02/26	End of FY02/25	Increase/Decrease
Total Current Assets	37,604	20,798	+16,806
Cash & Deposits	26,908	12,807	+14,101
Total Non- current Assets	10,251	6,279	+3,972
Goodwill	2,536	1,259	+1,277
Total investments and other assets	5,963	3,718	+2,245
Total Current Liabilities	29,539	10,284	+19,255
Total Non-current Liabilities	891	781	+110
Borrowings (short- term/long-term)	18,061	4,167	+13,894
Total Net Assets	17,426	16,012	+1,414
Treasury Stock	▲2,695	▲2,697	+2
Total Liabilities and Net Assets	47,856	27,078	+20,778

Increase in cash and deposits due to consolidation of Takahashi Group

(Same) Building facilities, land expansion

(Same) Increase in deferred tax assets

(Same) Increase in short-term borrowings

Results for Q2 (interim period) FY02/26 by category



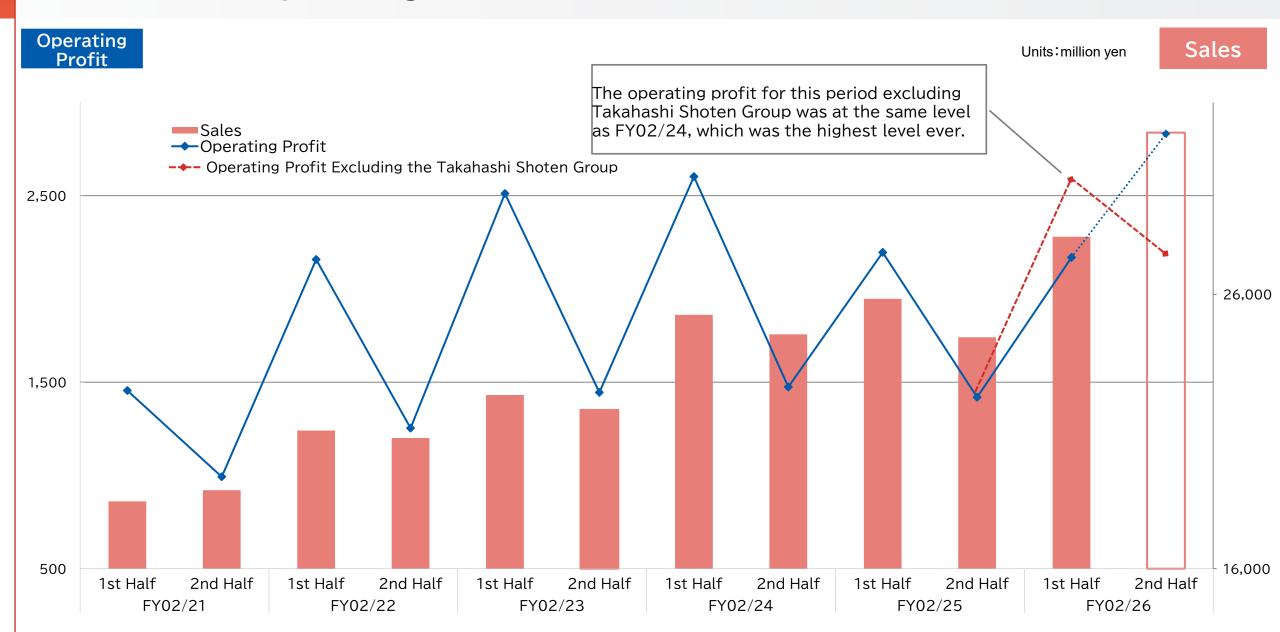
Incubation & Development recorded a loss for Takahashi Shoten Group (a large profit is expected in the 2nd half).

Units: million yen

	Sales			Operating profit			
	Interim period FY02/26	Interim period FY02/25	YoY comparison	Interim period FY02/26	Interim period FY02/25	YoY comparison	
1 Game & Rights Management	8,509	7,406	115%	764	731	105%	
2 Broadcasting & Video	7,288	7,092	103%	354	237	149%	
3 Promotion & Marketing	3,703	3,439	108%	289	257	112%	
4 Medical & Healthcare	3,585	3,268	110%	1,248	1,019	122%	
5 AI/DX·IT	1,535	1,443	106%	19	18	104%	
6 Professional Agency	1,312	1,324	99%	38	15	257%	
7 Quality of Life	1,325	1,293	103%	41	54	75%	
8 Incubation & Development	1,426	945	151%	▲ 510	32	▲ 542	
Total	28,092	25,836	109%	2,138	2,195	97%	

Sales and Operating Profit Trends







Category Overview

Eight Categories



We create new value in a wide range of fields by utilizing the C&R Group's network and expertise.

Game & Rights Management

Creek & River Co., Ltd. **Clay Tech Works** forGIFT **URS Games CREEK & RIVER SHANGHAI**

5

AI/DX·IT

Creek & River Co., Ltd. **Leading Edge** Idrasys LivAi

Broadcasting & Video

Creek & River Co., Ltd. Wing Sion Sion Stage **CREEK & RIVER ENTERTAINMENT** 3

Promotion & Marketing

Creek & River Co., Ltd.

Medical & Healthcare

Medical Principle, Inc. **Community Medical Innovation**

Professional Agency

Creek & River Co., Ltd. **C&R Legal Agency Jasnet Communications**

Quality of Life

Creek & River Co., Ltd. Interbell Chef's value **ALFA PMC**

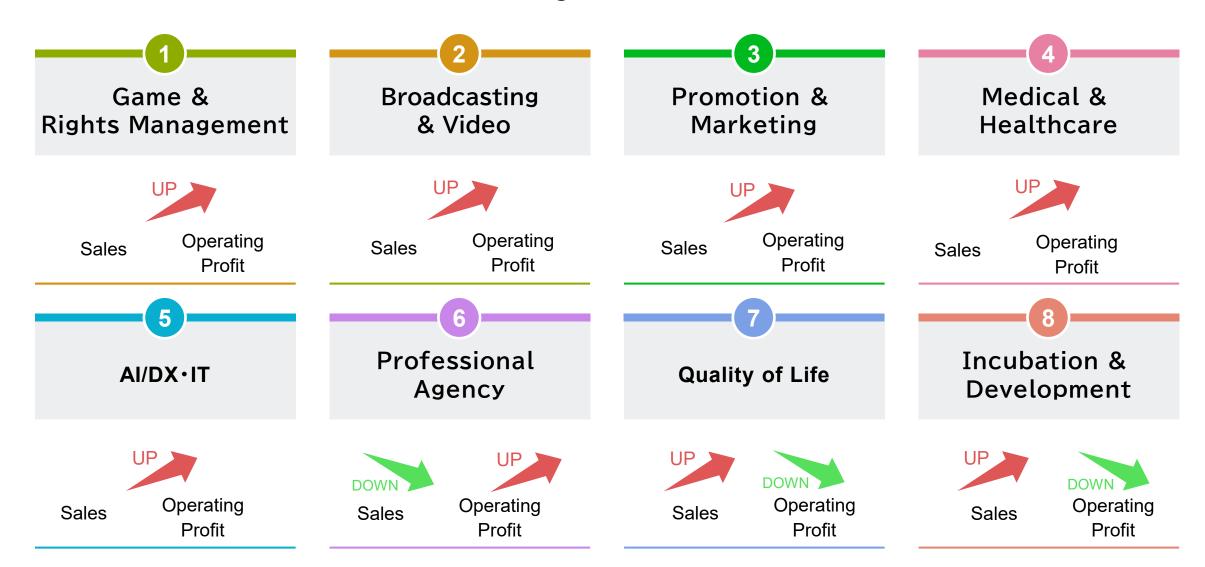
Incubation & Development

VR Japan Nextrek Kizuki Architect Shiftall **Connect Around** One Leaf Clover **C&R EVERLASTING STORY** Takahashi Shoten Group

Q2 (interim period) FY02/26 Results by Category



Increased Revenue and Profits in Five Categories

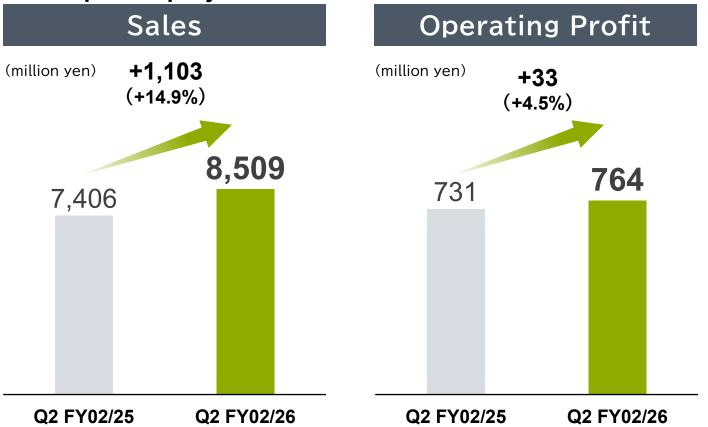


Category Overview 1 Game & Rights Management



Creek & River Co., Ltd. / Clay Tech Works / forGIFT / URS Games / CREEK & RIVER SHANGHAI (China)

Increased sales and profits due to the addition of new joint ventures and the acceptance of development projects from overseas.



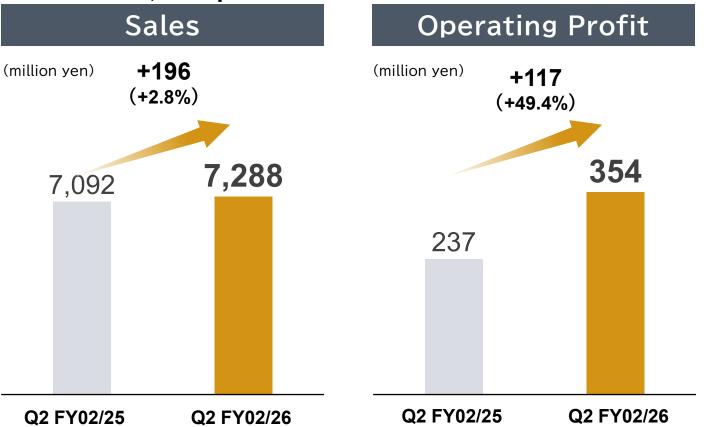
- Approximately 1,350 game creators are currently working.
- URS Games (a joint venture with Bandai Namco Entertainment) has joined the group and began operations in April.
- We are accepting development projects from overseas through our Montreal branch (expecting sales of approximately 100 million yen this fiscal year).
- Claytech Works is investing ahead of schedule to secure large-scale projects (expecting investment of approximately 100 million yen this fiscal year).

Category Overview 2 Broadcasting & Video



Creek & River Co., Ltd. / Wing / Sion / Sion Stage / CREEK & RIVER ENTERTAINMENT (Korea)

Sales performance remained solid through the period. Profitability improved, mainly at subsidiaries, and profits increased.



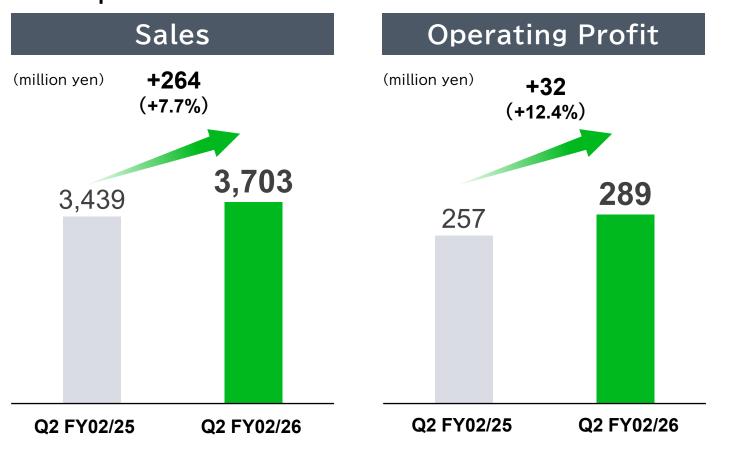
- Approximately 2,100 creators are currently working.
- Staffing services for TV stations are performing steadily.
- Subsidiaries Wing, Sion, and Sion Stage are performing well.
- Sion, which produces programming, saw improved profitability, contributing to increased profits.

Category Overview 3: Promotion & Marketing



Creek & River Co., Ltd.

Responding to the growth demand for promotional initiatives from companies and government agencies, sales & profits increased



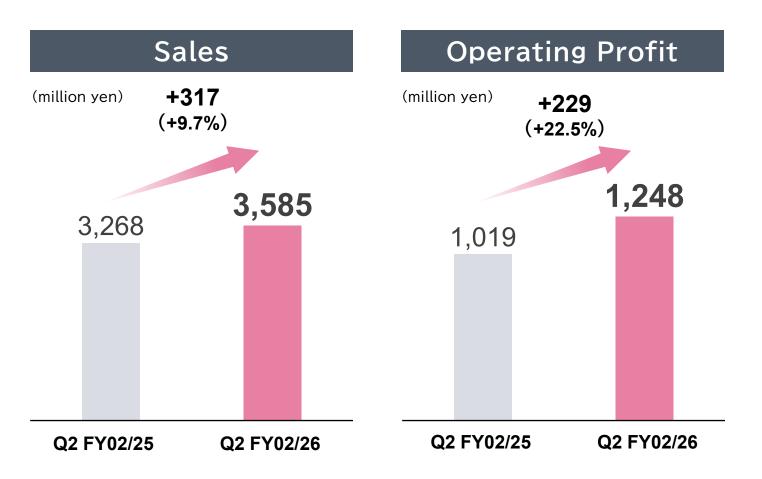
- Approximately 750 creators are currently working.
- Demand for promotional content from companies and government agencies remains strong.
- Pre-launch of Al Fan Community Mall "Relocal" in collaboration with QON Inc.
- With 32 units in total, serving major clients.

Category Overview 4: Medical & Healthcare



Medical Principle / Community Medical Innovation

Steady growth in doctor referral business, resulting in increased revenue and profits



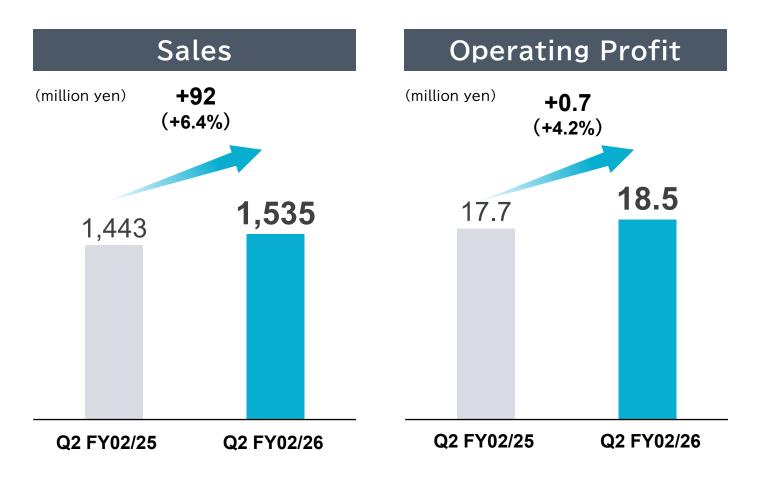
- The structural reforms implemented two years ago have been effective, resulting in steady growth in the physician referral business.
- The "Reginavi Fair," an event for medical students and residents, boasts outstanding customer attraction.
- Supporting physician independence: Currently providing management support to three medical facilities.

Category Overview 5 AI/DX/IT



Creek & River Co., Ltd. / Leading Edge/ Idrasys / LivAl

Although the company had been prioritizing investment in the Al field, profitability started from Q2.



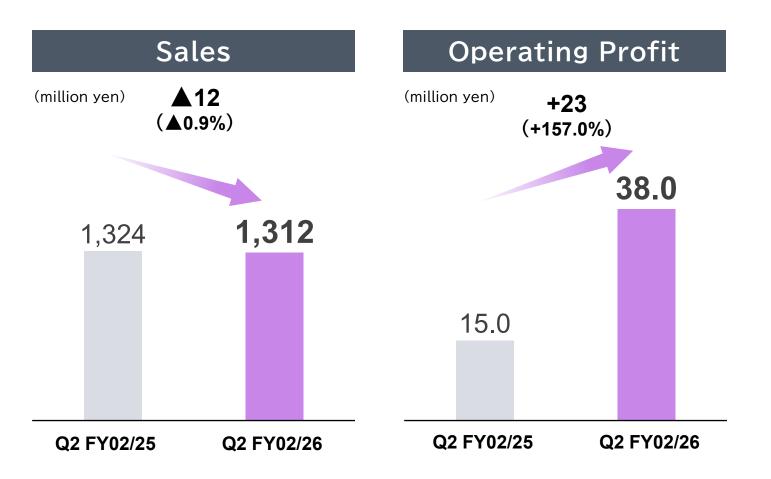
- Approximately 250 DX engineers are currently working.
- The tool vendor support service
 "DX no Mori (forest)" is steadily expanding its standard partners.
- Al is in the investment stage.
- Intumit, a Taiwanese Al company with which we have a capital alliance, was listed on the TPEx (Taipei Exchange) in July 2025.
 Market capitalization as of October2025: NT\$2.8 billion (approximately ¥12.9 billion)

Category Overview 6 Professional Agency



Creek & River Co., Ltd. / C&R Legal Agency (Legal) / Jasnet Communications (Accounting)

Sales growth stagnated, but profits increased due to improved profitability



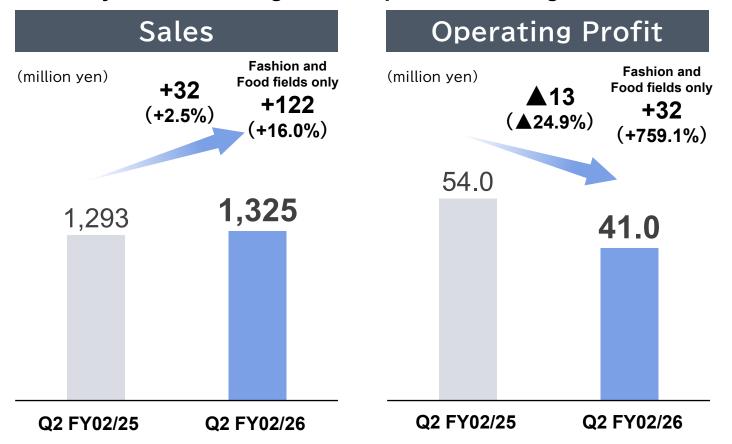
- Our current network of 23,200 lawyers and 74,000 accountants and financial professionals is steadily expanding.
- While the previous fiscal year was impacted by the prolonged closing period for recruitment services, this fiscal year is showing signs of recovery.

Category Overview 7 Quality of Life



Creek & River Co., Ltd. / Inter Bell (Fashion) / Chef's Value (Food) / ALFA PMC (Architecture)

Food and clothing sales are growing steadily, with increased revenue and profits. Construction projects are delayed due to rising material prices, resulting in a decrease in profits.



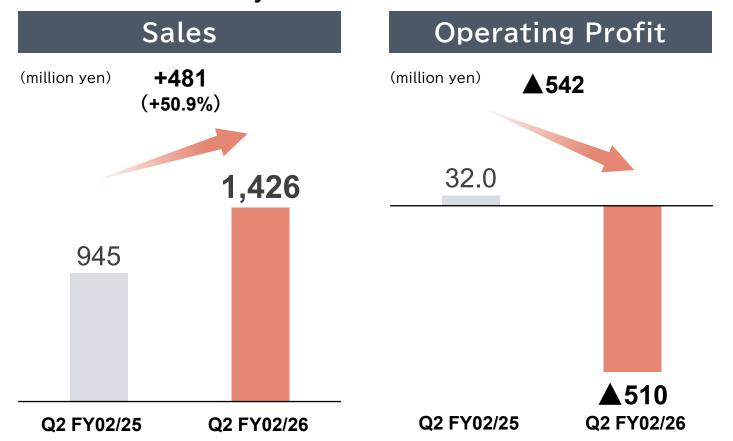
- Developing our original fashion brand "ECLECT".
- The Italian restaurant "CASSOLO," operated in the headquarters building "ShinTora-Dori CORE," is steadily profitable. The restaurant supports chefs to become independent.
- Projects in the construction industry are delayed due to rising material costs.

Category Overview 8: Incubation & Development



VR Japan / Kizuki Architect / Connect Around / One Leaf Clover / Nextrek C&R EVERLASTING STORY / Shiftall / Takahashi Shoten Group

Five companies from Takahashi Shoten Group companies joined from Q2, but the financial results will be in the red due to seasonality.



- The impact of consolidating the Takahashi Shoten Group is expected to be a ¥361 million increase in sales and a ¥457 million decrease in operating profit. Sales and profits are expected to increase significantly in the second half of the year due to the shipment of planners and calendars (full-year sales forecast: ¥4.9 billion, operating profit: ¥500 million).
- Agricultural subsidiary Connect Around opened a complex offering agriculture, food, and lodging in Okuma Town, Fukushima Prefecture. Depreciation expenses have been recorded.
- Actively addressing business succession needs and contributing to the group's expansion.



Growth Strategy Progress

Growth Strategy



C&R Group Business Assets

Professional Network

415,000 professionals

Client Network

52,000 companies

Group companies

37 companies

Number of employees

4,282 people *

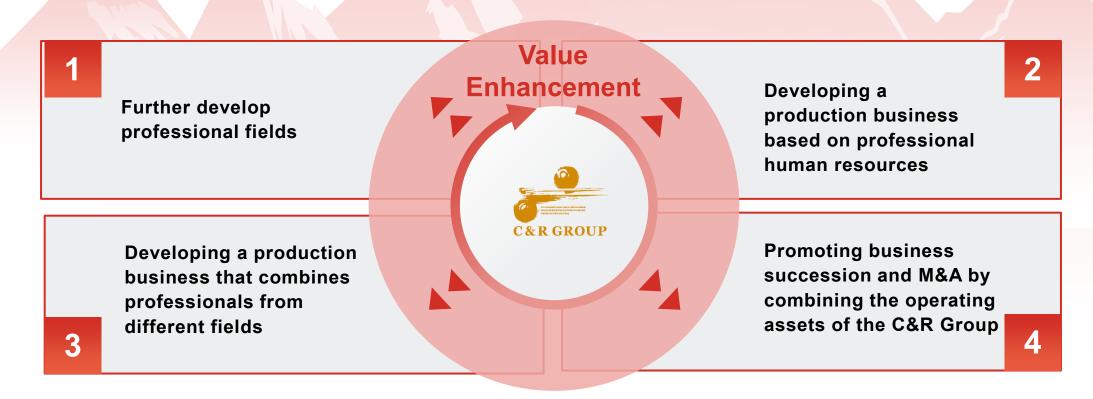
*Number of employees as of the end of February 2025, including the Takahashi Shoten Group



Growth Strategy



Based on four basic strategies, the C&R Group strives to increase the synergy effects of collaboration among group companies and to enhance the value of the entire group.



Roadmap to Business Expansion





C&R Group's Goal: "Mountain Range Management" Model



Each group company has a wide range of expertise, and through mutual collaboration, we will create value that contributes to clients and society by leveraging the strengths of each business.



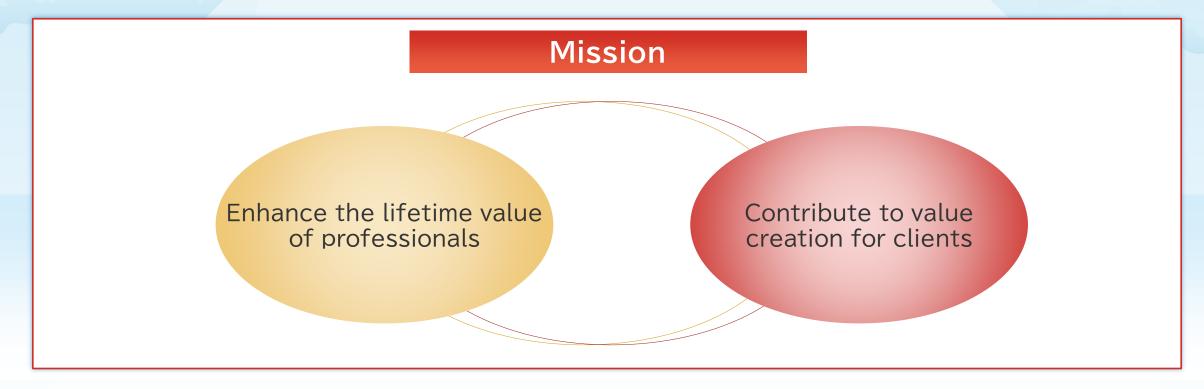
Supporting growth on the same soil (group philosophy)

C&R Group's Goal: "Mountain Range Management" Model



The foundation that supports Mountain Range Management growth is made of the following elements.







The foundation that supports Mountain Range Management growth is made of the following elements.



Management Philosophy

Human abilities hold infinite potential. We will maximize these potentials and contribute to the happiness of people and society.



1 Further develop professional fields

Category

Montreal Branch Participated in Game Developers Conference 2025

Game Entertainment Rights Management





Main Initiatives

Tokyo Game Show 2025 **C&R Creative Studios** Exhibited products and services





Broadcasting & Video



▲ Producer of numerous hit shows including "Genius! Shimura Zoo" and "THE! Tetsuwan! DASH!!"

• Shimizu Seijin Creative Room established • Using planning, production & producing capabilities to create TV content



▲ Nippon! Secret Battle (production cooperation)



▲ "Pa" for Generation Z (co-produced by Saga Television and Sion)



1 Further develop professional fields

Category **Main Initiatives** Promotional work commissioned by companies and local governments is booming **NEC Solution Innovators** Manuscript production for Daiwa Asset Management iFree brand rebranding initiative Career Recruitment Site Redesign PERSOL CAREER CO., LTD. "doda" **Promotion &** "NISAならiFree (アイフリー)" Day **GIVE PEOPLE** Marketing THE POWER お渡しは「iFree 特設プース」にて "Reginavi Fair," a joint training hospital information Professor Shimon Sakaguchi, Nobel Prize in session, is held nationwide **Physiology and Medicine** Published in the November 2019 issue of DOCTOR'S MAGAZINE Medical & Healthcare

坂口 志



1 Further develop professional fields

Category Main Initiatives

• A series of events and seminars for accountants and lawyers are being held

Professional Agency







Quality of life

Original fashion brand "ECLECT"



Anime "Fermat's Cuisine"
 Crowdfunding begins for collaborative restaurant opening



Recruitment Event for Architecture Students





2 Developing a production business based on professional human resources

Game Entertainment & Rights Management

Main Initiatives

Promoting IP utilization
 New app "Obey Me!" in development



Original Content

"IZON.", a game developed in collaboration with popular sculptor Yoshi., won 5th place in the Dengeki Indie Awards.



 Cooperating with popular creator "2BRO." to create events and collaborative goods





28R9.5TBRETES 2025

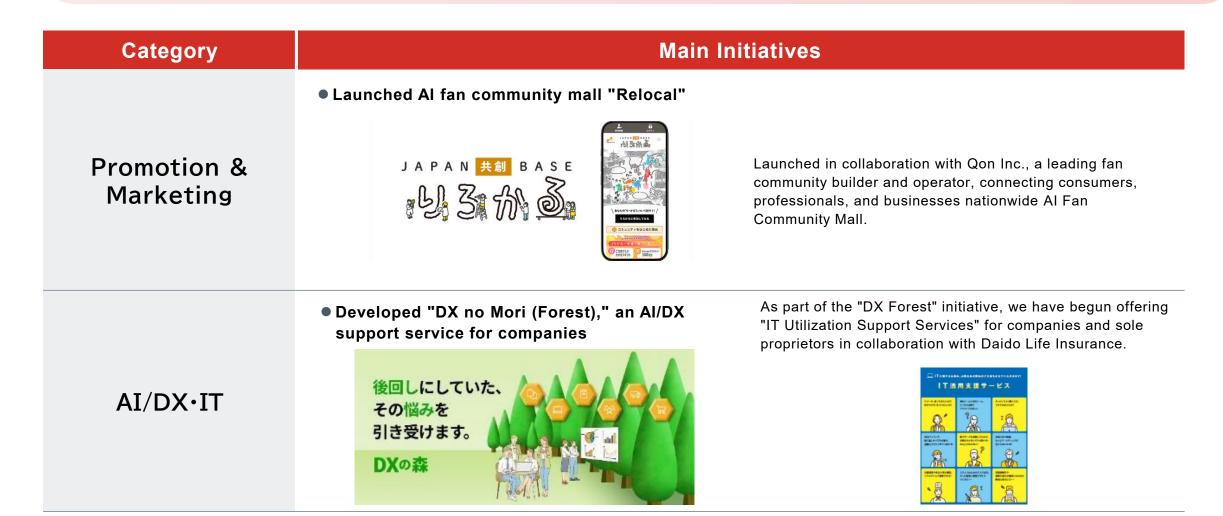
The number of affiliated channels has reached 720



MCN Support (YouTube) Events/ Goods Video Production Promotion



2 Developing a production business based on professional human resources



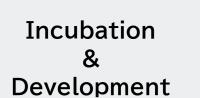


3 Developing a production business that combines professionals from different fields

Category

Main Initiatives

 On Saturday, June 14th, the grand opening of "FUN EAT MAKERS in Okuma," a complex of agriculture, food, and accommodation facilities, was held in Okuma Town, Fukushima Prefecture. (Agriculture x AI/DX ·IT)







• the urban sixth-sector agriculture business and training facility "FUN EAT MAKERS Musashi-Shinjo."







Selling lunch boxes at Azabudai Hills.



Promoting business succession and M&A by combining the operating assets of the C&R Group

Category Main Initiatives

■ Launch of "C.R.E.S. PARTNERS MAGAZINE"
 ■ Media roundtable discussion
 ■ YouTube Channel Opened









Incubation & Development

Takahashi Shoten









•Produced the "LOCAL JAPAN Exhibition" organized by the Mayoral Alliance for EXPO2025 OSAKA, KANSAI, JAPAN.









About the LOCAL JAPAN Exhibition

Hosted by the Mayoral Alliance, with participation from 669 municipalities nationwide. An experiential event inviting visitors to enjoy and savor the profound depth of Japan overflowing within each region through all five senses. For the first time ever, 43 regions across Japan—from Tohoku to Okinawa—collaborated across regions, cultures, and generations through 6 themes and 14 co-creation contents. We presented booths and stages where visitors could experience the world-renowned charm of traditional culture, cutting-edge technology,

Progress of Growth Strategies



Promoting business succession and M&A by combining the operating assets of the C&R Group

CRES.



https://www.youtube.com/watch?v=bPiF1BPChac



FY02/26 Full Year Earnings Forecast

Full-year earnings forecast for FY02/26



Units:mi	

	Plan for FY02/26 (full year)	Results for FY02/25 (Full year)	Comparison
Sales ()Excluding Takahashi Shoten Group	60,000 (55,100)	50,275	119% (110%)
Operating profit ()Excluding Takahashi Shoten Group	5,000 (4,500)	3,614	138% (125%)
Operating profit margin	8.3%	7.2%	+1.1pt
Ordinary profit	5,000	3,694	135%
Profit attributable to owners of parent	3,200	2,251	142%
Dividend (yen)	45	41	+4

•Impact of Takahashi Shoten Group consolidation

[Full-Year] *Effects on results for 9 months Revenue: ¥4,900 million Operating Profit: ¥500 million

Full-year earnings forecast for FY02/26 by category



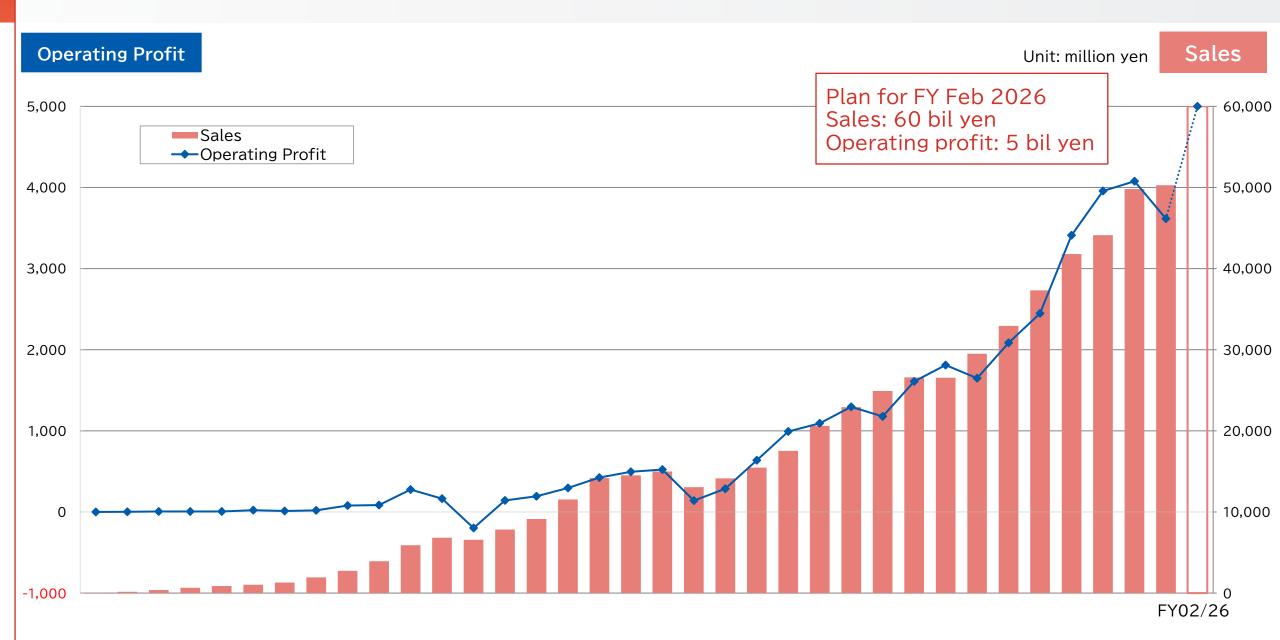
Plans to increase sales in all categories, aiming for double-digit profit growth

Units:million yen

		Sales		Operating profit					
	FY02/26 Plan (Full year)	FY02/25 Result (Full-year)	YoY comparison	FY02/26 Plan (Full year)	FY02/25 Result (Full-year)	YoY comparison			
1 Game & Rights Management	16,915	14,794	114%	1,750	1,510	116%			
2 Broadcasting & Video	14,800	14,212	104%	665	565	118%			
3 Promotion & Marketing	7,550	7,034	107%	670	591	113%			
4 Medical & Healthcare	5,650	5,308	106%	1,400	1,084	129%			
5 AI/DX·IT	3,300	2,936	112%	110	60	183%			
6 Professional Agency	2,910	2,661	109%	220	71	310%			
7 Quality of Life	2,650	2,536	104%	110	73	151%			
8 Incubation & Development	7,175	1,625	442%	422	36	1172%			
Total	60,000	50,275	119%	5,000	3,614	138%			

Performance Trends





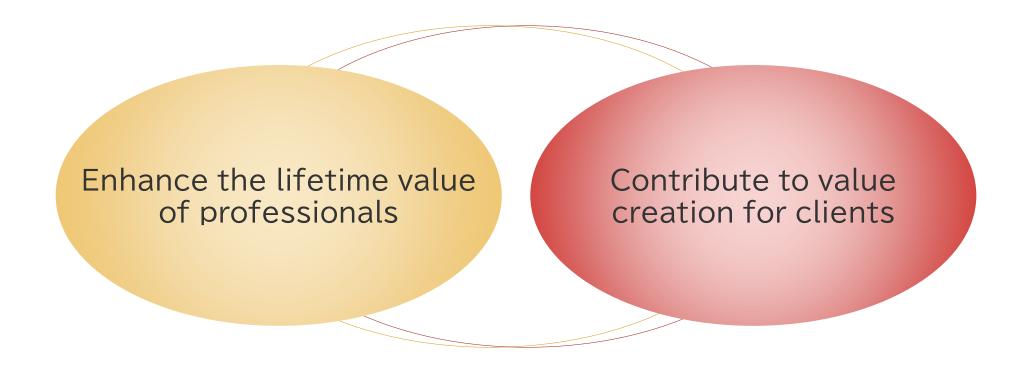


Appendix

Mission



C&R Group Mission



C&R Group Business Model



"Professional" as defined by the C&R Group

1.

Occupations that can have an impact all over the world



Three Business Pillars

Rights Management

(Planning, Development and Distribution of Intellectual Property) 2.

Occupations that cannot be substituted by machines



3.

Occupations that accumulate intellectual properties



Production

(Development / Contracting)

Agency
(Dispatch /
Employment Placement)

Segment Introduction



Creative (Japan)

TV, games, web, advertising publishing, authors, architect, in the field of data science: production, rights management & agency business

- 6 Connected Companies
- ·CREEK & RIVER
- ·SION
- ·Claytechworks
- ·SION STAGE

·WING

·URS Games

Creative (Korea)

(In Korea) TV, games, web, advertising, publishing, in the field of authors: production, rights management & agency business]

- 2 Connected Companies
- ·CREEK & RIVER ENTERTAINMENT
- ·CREEK & RIVER KOREA

Medical

Employment placement business for doctors, clinical training for medical students and interns. Support service business and information provision business for the medical industry management support for clinics life science field

- 2 Connected Companies
- ·Medical Principle
- ·Community Medical Innovation

Accounting & Legal

CPAs, tax accountants, finance & accounting staff Lawyers, judicial scriveners, patent attorneys, legal staff, etc.

[Agency, production business]

- 2 Connected Companies
- ·JUSNET Communications
- ·C&R Legal Agency

CRES

Executives, ex-executives of listed companies, CEOs, COOs, CFOs, etc. [Agency business]

6 Connected Companies

• C&R EVERLASTING STORY

(formerly C&R Incubation Lab)

• Takahashi Shoten Group

(5 companies)

Others

IT, fashion, food and agriculture sector [Agency, production business] Business development utilizing cutting-edge technologies such as AI, XR, NFT, rights management, and production know-how

- 19 Connected Companies
- ·Leading Edge Co., Ltd. ·CREEK & RIVER SHANGHAI ·Inter Bell
- ·Professional Media ·VR Japan · CREEK & RIVER Global
- ·Kizuki Architect ·forGIFT ·Idrasys ·Connect Around
- ·One Leaf Clover ·ANIFTY ·Chef's value
- ·Nextrek ·ALFA PMC ·Shiftall ·LivAI **jeki Data Driven Lab (Equity affiliate)

 Agent Growth (Equity affiliate)

*Underlined are companies established or grouped in and after the fiscal year ending February 2026.

Results for Q2 (interim period) FY02/26 by segment

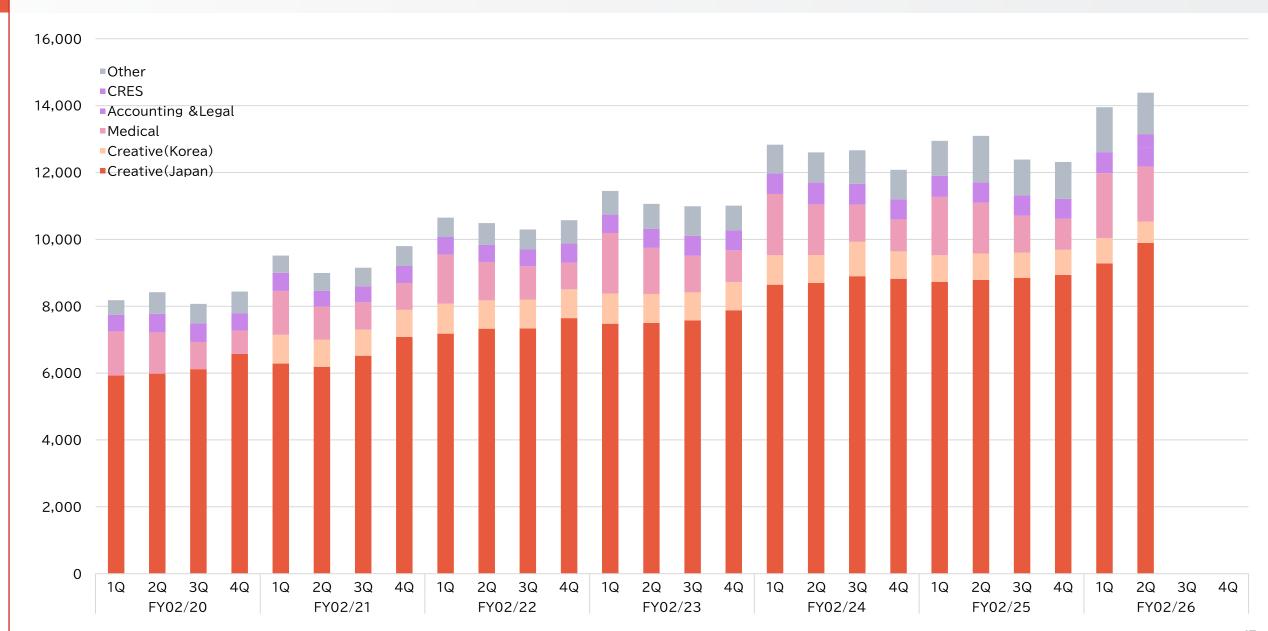


Units: million yen

		Sale	es	Operating Profit				
	2Q FY02/25	2Q FY02/26	Rate of Change	Compared to plan (full year)	2Q FY02/25	2Q FY02/26	Rate of Change	Compared to plan (full year)
Ceative (Japan) *6 Companies	19,172	17,519	109%	49%	1,335	1,152	116%	42%
Creative (Korea) *2 Companies	1,402	1,577	89%	45%	▲ 16	▲11	+5	-
Medical *2 Companies	3,585	3,267	110%	63%	1,247	1,019	122%	122%
Acounting & Legal *2 Companies	1,192	1,247	96%	45%	54	61	88%	88%
CRES *6 Companies	410	20	1,983%	8%	▲ 467	11	▲ 456	-
Other *19 Companies	2,576	2,405	107%	48%	▲2	▲36	+34	-
Total	28,092	25,836	109%	47%	2,138	2,195	97%	43%

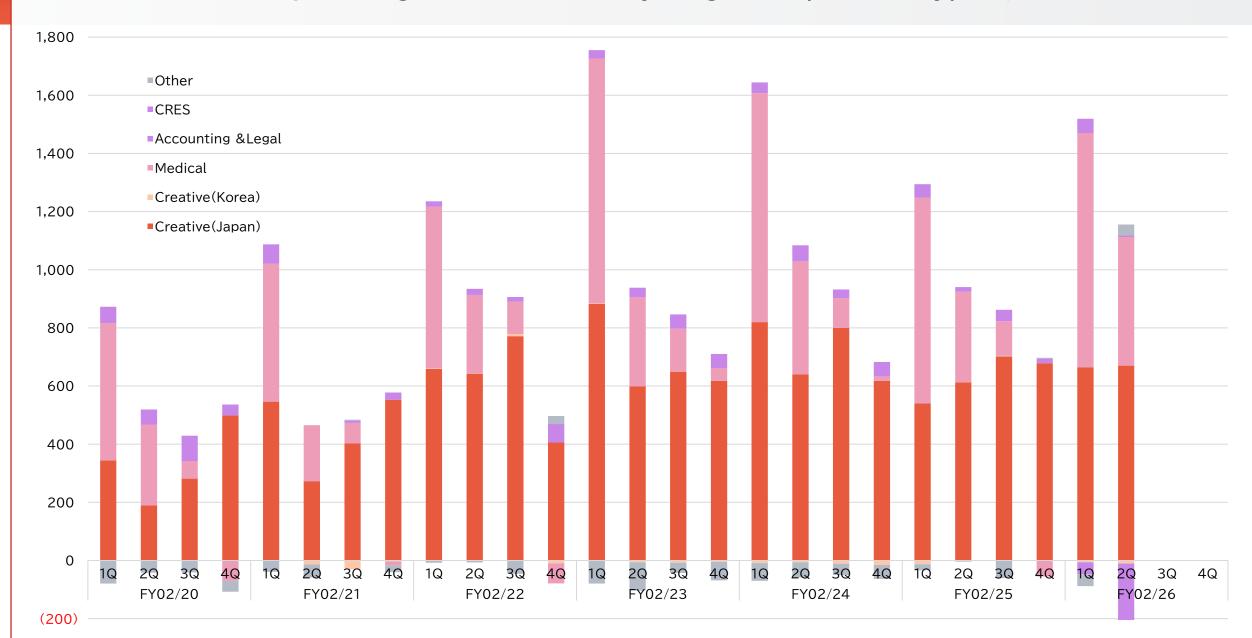
Consolidated Sales Trends by Segment (Quarterly)





Consolidated Operating Profit Trends by Segment (Quarterly)





Business Mapping



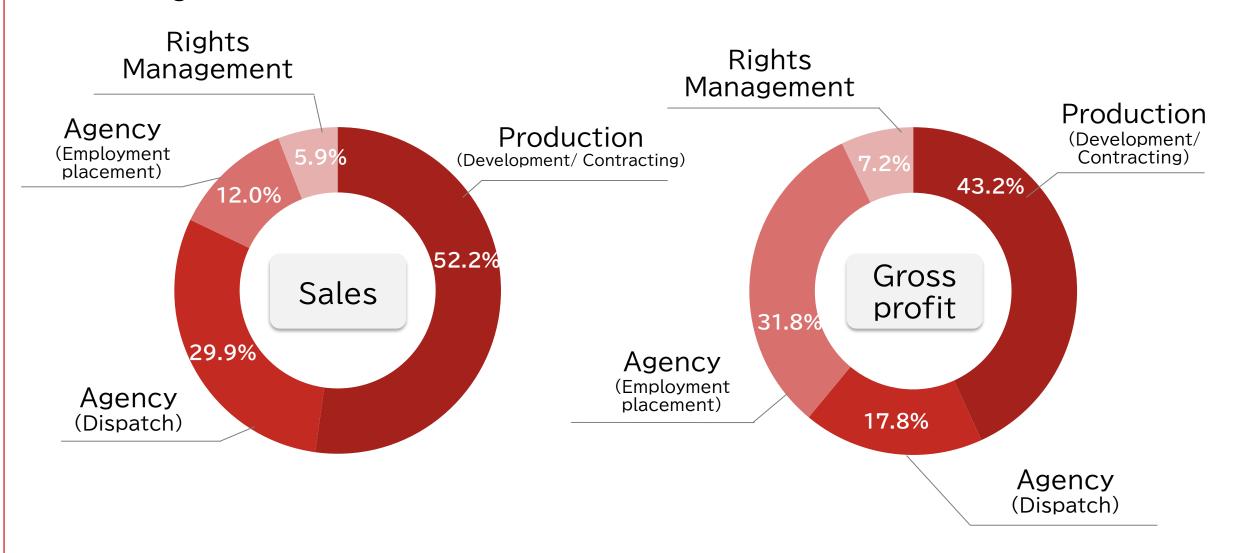
⊚:Conducted as a main business ○: New business ×: Legally prevented from this business

	Business fields														
	TV Movies	Games	Web	Ad & Publishing	Archit ecture	AI/DX	Medic al	Life Science	Accou nting	Legal	схо	Fashion	Food	Agri culture	IT
Segment			Creativ	ve (Japa	n)		Med	dical	Accounting	and Legal	CRES		Oth	ners	
Rights management	0	0		0	0	0				0		0		0	0
Production (Contract)	0	0	0	0	0	0	0	0	0	×		0	0	0	0
Agency (Dispatch)	0	0	0	0	0	0	×	0	0	×	0	0	0		0
Agency (Employment placement)	0	0	0	0	0	0	0	0	0	0	0	0	0		0

Q2 (interim period) FY02/26



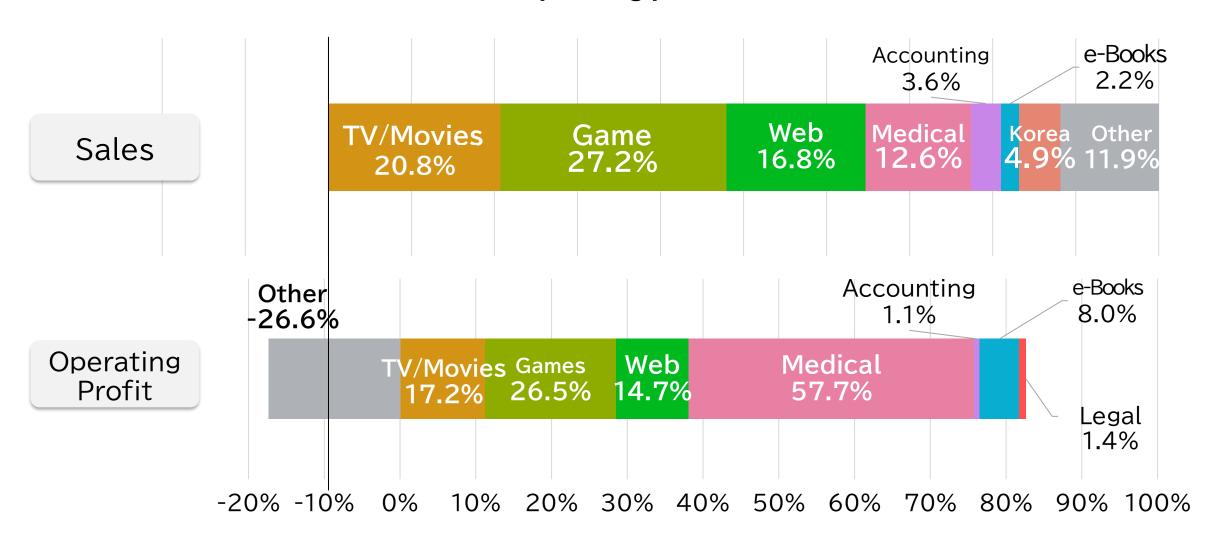
Percentage of Business



Q2 (interim period) FY02/26



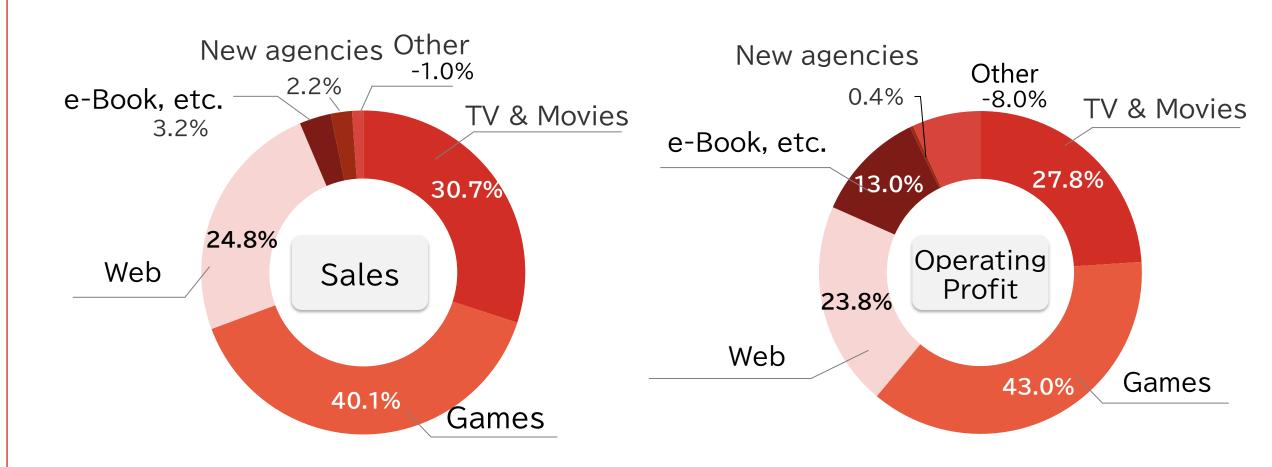
Breakdown of Consolidated Sales and Operating profit



Q2 (interim period) FY02/26

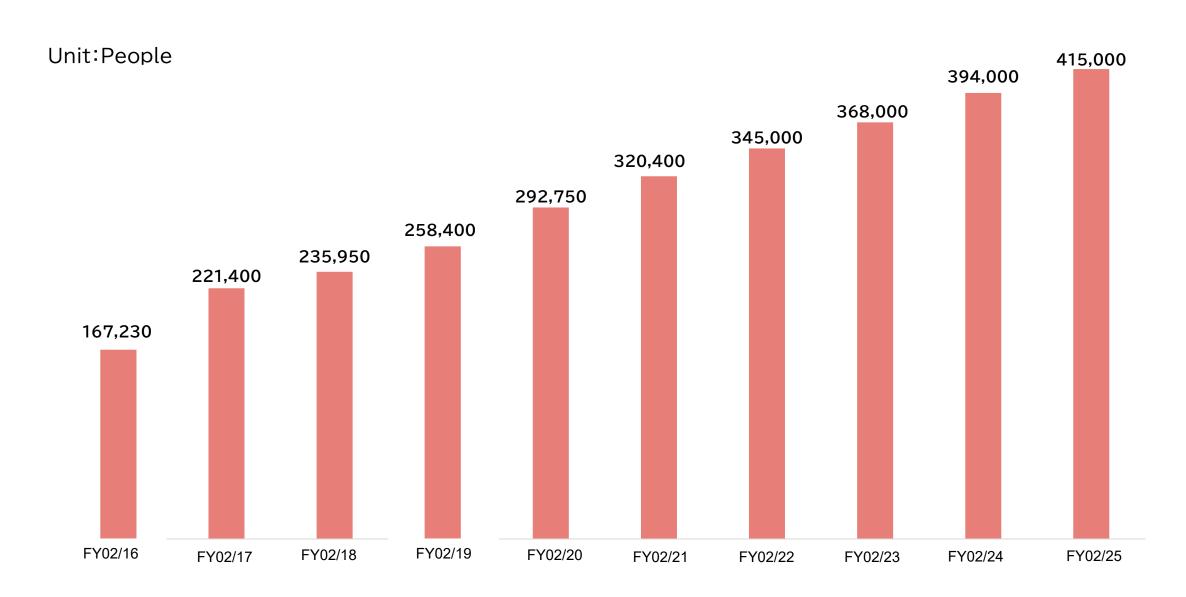


Creative (Japan) Percentage of Field



Changes in the Number of Professionals

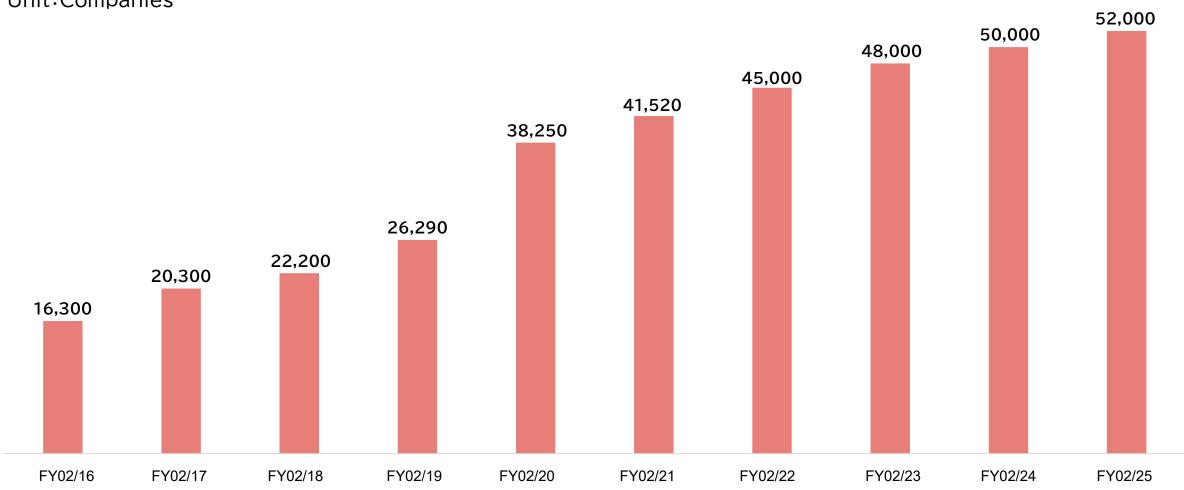




Changes in the Number of Clients



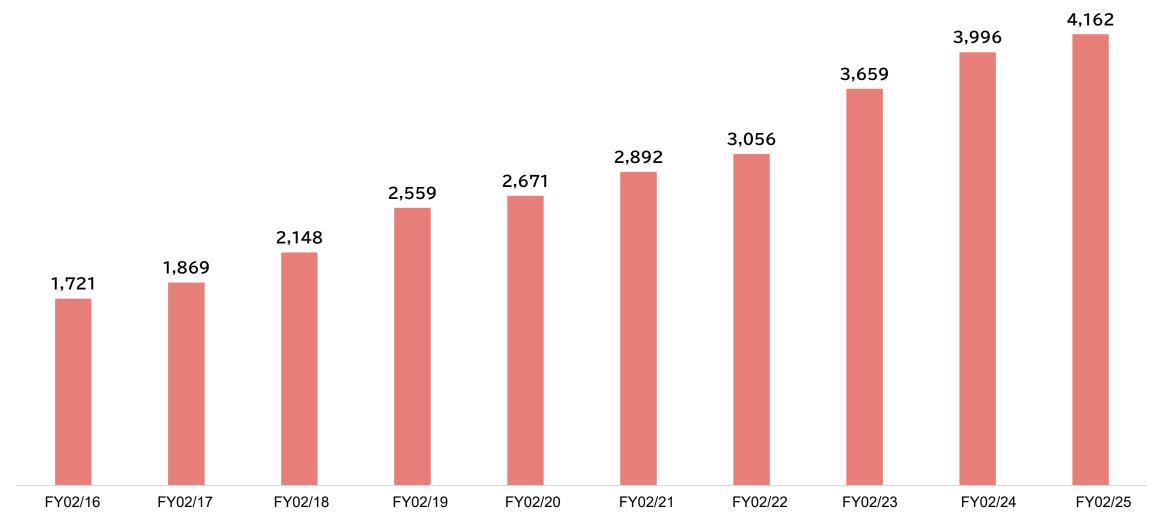




Changes in the Number of Employees



Unit: People



Domestic and Overseas [sales] Trends





Domestic and Overseas [Operating Profit] Trends



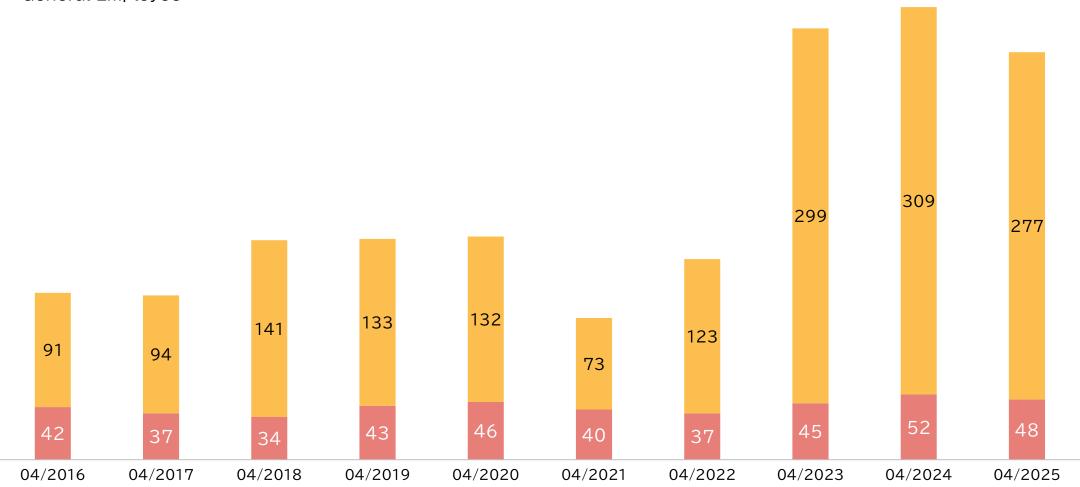


New Graduate Recruitment Trends



Unit:People

- Professional Employees
- ■General Employee



The Number of New Graduate Employees



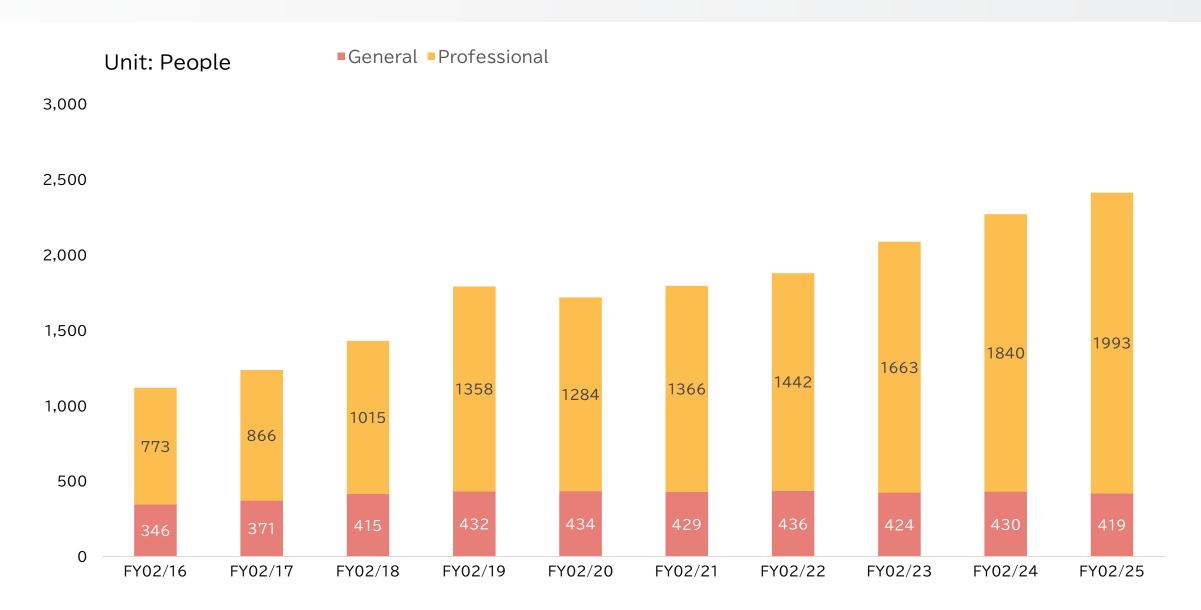
The number of new employees joining the company in April 2025 was 325 (general employees: 48 / professional employees: 277)

(Unit: People)

() is the number of professional employees	2022	2023	2024	2025
Creative(Japan)	102(81)	277(247)	316(279)	276(253)
Medical	10(-)	9(-)	10(-)	11(-)
Accounting and Legal	6(-)	6(-)	5(-)	3(-)
Others	42(42)	52(52)	30(30)	35(24)
Total	160 (123)	344 (299)	361 (309)	325 (277)

Changes in the Number of General and Professional Employees

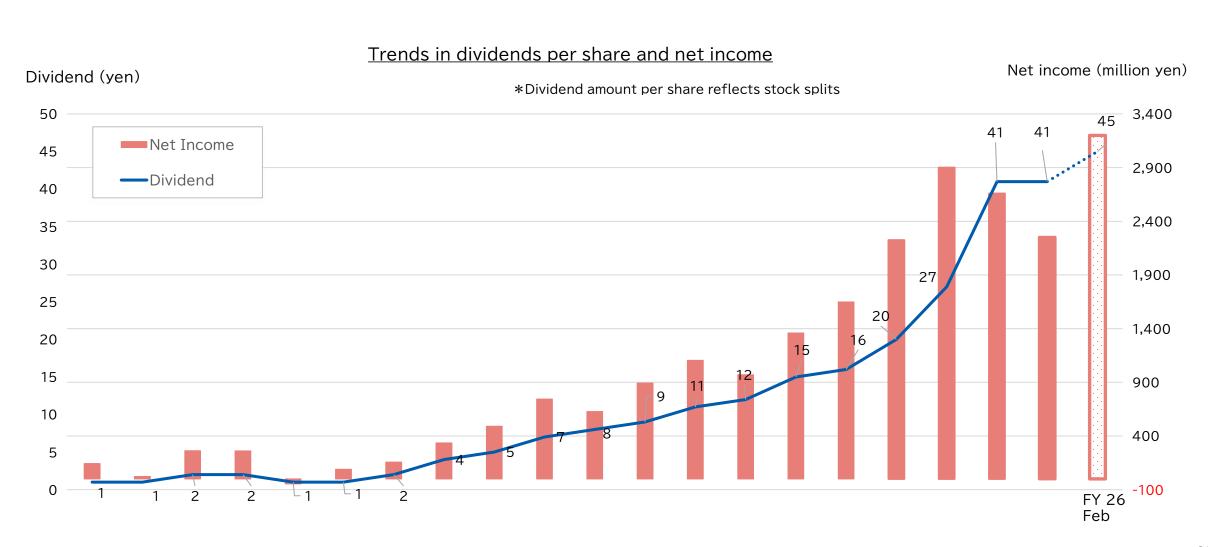




Shareholder returns



Dividend per share is planned to be 45 yen. *Policy is for a consolidated dividend payout ratio of 30%.



Sustainability



C&R Group Sustainability Initiatives

Basic Sustainability Policy

C&R Group's basic philosophy is "People's abilities have unlimited potential. We will maximize their abilities and contribute to the happiness of people and society." In order to realize our Group's mission of "Providing value to all stakeholders," we aim to achieve both the sustainable development of society as a whole and the sustainable growth of our group by working together to resolve various social issues and preserve the global environment through business activities centered on our professionals.

Through its business, the C&R Group is tackling the social issues facing the world in order to contribute to the achievement of the United Nations Sustainable Development Goals SDGs.

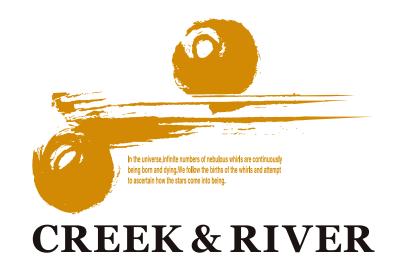
Sustainability



C&R Group Materiality

\sim Creating a prosperous society by creating businesses together with professionals \sim

	Materiality	Important policy
	Wateriality	
1	Create opportunities and an environment in which a variety of professionals can play an active role	 Progress of the 50 professional fields initiative Educational provision that responds to changes in society Initiatives to address employment issues and income disparity
2	Create new businesses through professional networks	 Creation of new value by leveraging the capabilities of professionals Global expansion Regional revitalization
3	Environmental initiatives that leverage the wisdom of professionals	 Realization of a decarbonized society Realization of a recycling-oriented society Realization of a society in harmony with nature
4	Develop a diverse workforce and work environment	 Creation of management personnel Diversity and inclusion initiatives Education for professionals to demonstrate their abilities
5	Establish a responsible company and management foundation	 Strengthening corporate governance Compliance with laws and regulations/social norms Information security/privacy protection



Disclaimer

The performance forecasts, plans, strategies, etc. described in this document are based on our judgment based on currently available information and do not guarantee future performance. Please note that actual performance may differ significantly from the contents of this document due to changes in economic conditions, market trends, etc.